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| **Curriculum Map (High School-Introduction to Art)** | **SEPTEMBER /January** | **OCTOBER /February** | **NOVEMBER/March** | **DECEMBER/**  **April** | **JANUARY /May-June** |  |  |  |  |  |
| **C**  **O**  **N**  **T**  **E**  **N**  **T** | Elements and Principles of Design definitions in Sketchbook  Positive & negative space Project  Composition  Symmetrical balance  Asymmetrical balance notes  Texture project  Creative Color Wheel Color Project  Value, shape, line vocabulary | One point Perspective vocabulary and project.  Practice drawing one point perspective in sketchbooks using the handout provided.  Create a town, city or room in one point perspective  Value Scales vocabulary and project | Still life Drawing  Review History of Still life Genre and show examples of different still life.  Art History Unit-Artist Name Designs. (Review the History of Art and have students research an artist that interest them. Once they have enough information about their artist’s style design their name in the style of their artist. | Unit Review of Elements of Art/Art  Vocabulary    Group Graphic Design Project and Vocabulary  Critical Analysis of advertisements  Recreate an ad they feel is ineffective at selling a product.  Pop Art Vocabulary and project- Create a painting in the style of Pop Art /Hard edge painting | 3-Dimentional sculpture project using plaster.  Observational Drawings: Geometric Solid Forms  Semester Exam review |  |  |  |  |  |
| **S**  **K**  **I**  **L**  **L**  **S** | Sketches related to definitions  Color Wheel understanding  Trace & transfer technique  Use of Media: Pencil ,colored pencil, drawing paper, markers, | Thumbnails to develop an idea.  Linear Perspective (one point perspective) technique.  Math skills (measurement and scale)  Atmospheric perspective (aerial).  Use of Media and Tools  tracing paper, pencils, rulers  Practice value techniques using pencil. | Use of Media: Colored pencils, markers, pencils, oil pastels, paint  Vocabulary relating to Art History | Use of Media: Non fade colored paper, computer software (Adobe Photoshop Cs3, paint etc.) printers, scanners, camera equipment, magazine collage, scissors, and glue.  Acrylic Paint, brushes, and Canvas | Using direct light source create the  Illusion of 3DForm through lighting  Value scale  Composition/  Positive & Negative space  Use of Media :  Plaster, Clay and newspaper  HB, 2b, 4b, 6b), Charcoal, ebony pencil on cold pressed illustration board |  |  |  |  |  |
| **A**  **S**  **S**  **E**  **S**  **S**  **M**  **E**  **N**  **T**  **S** | Rubric  Self Assessment  Group Critique | Rubric  Participation | Rubric  Participation | Rubric  Participation | Semester exam  Group Critique  Written essay |  |  |  |  |  |