|  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Curriculum Map (High School-Introduction to Art)** | **SEPTEMBER /January** | **OCTOBER /February** | **NOVEMBER/March**  | **DECEMBER/****April**  | **JANUARY /May-June** |  |  |  |  |  |
| **C** **O** **N** **T** **E** **N** **T**  | Elements and Principles of Design definitions in Sketchbook Positive & negative space ProjectComposition Symmetrical balance Asymmetrical balance notesTexture projectCreative Color Wheel Color ProjectValue, shape, line vocabulary | One point Perspective vocabulary and project.Practice drawing one point perspective in sketchbooks using the handout provided. Create a town, city or room in one point perspectiveValue Scales vocabulary and project | Still life DrawingReview History of Still life Genre and show examples of different still life.Art History Unit-Artist Name Designs. (Review the History of Art and have students research an artist that interest them. Once they have enough information about their artist’s style design their name in the style of their artist.  | Unit Review of Elements of Art/Art Vocabulary  Group Graphic Design Project and VocabularyCritical Analysis of advertisementsRecreate an ad they feel is ineffective at selling a product.Pop Art Vocabulary and project- Create a painting in the style of Pop Art /Hard edge painting | 3-Dimentional sculpture project using plaster.Observational Drawings: Geometric Solid FormsSemester Exam review  |  |  |  |  |  |
| **S** **K** **I** **L** **L** **S**  | Sketches related to definitionsColor Wheel understandingTrace & transfer technique Use of Media: Pencil ,colored pencil, drawing paper, markers, | Thumbnails to develop an idea. Linear Perspective (one point perspective) technique.Math skills (measurement and scale)Atmospheric perspective (aerial).Use of Media and Toolstracing paper, pencils, rulersPractice value techniques using pencil. | Use of Media: Colored pencils, markers, pencils, oil pastels, paintVocabulary relating to Art History  | Use of Media: Non fade colored paper, computer software (Adobe Photoshop Cs3, paint etc.) printers, scanners, camera equipment, magazine collage, scissors, and glue. Acrylic Paint, brushes, and Canvas | Using direct light source create the Illusion of 3DForm through lighting Value scale Composition/ Positive & Negative space Use of Media : Plaster, Clay and newspaperHB, 2b, 4b, 6b), Charcoal, ebony pencil on cold pressed illustration board  |   |  |  |  |  |
| **A** **S** **S** **E** **S** **S** **M** **E** **N** **T** **S**  | Rubric Self Assessment Group Critique  | RubricParticipation | RubricParticipation | RubricParticipation | Semester exam Group CritiqueWritten essay |  |  |  |   |   |